

More on matrix operations

Special cases of matrix multiplication:

row vector · (Column) Vector:

$$\text{Let } \underline{a} = [1 \ -2 \ 7] \quad \underline{b} = \begin{bmatrix} 0 \\ 3 \\ 2 \end{bmatrix}. \text{ Then}$$

$$\underline{a}\underline{b}: (1 \times 3)(3 \times 1) \rightarrow 1 \times 1 \text{ result.}$$

match ✓

(1,1)-entry is $1(0) + (-2)(3) + 7(2) = 8$,
so result is:

$$[1 \ -2 \ 7] \begin{bmatrix} 0 \\ 3 \\ 2 \end{bmatrix} = [8]$$

matrix · vector: Let

$$\underline{A} = \begin{bmatrix} 1 & 7 & 2 \\ 0 & -1 & 0 \\ 3 & 4 & 5 \end{bmatrix} \quad \underline{x} = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

$$\underline{A}\underline{x}: (3 \times 3)(3 \times 1) \rightarrow \text{result is } 3 \times 1$$

match ✓

The result is

$$\begin{aligned} \underline{A}\underline{x} &= \begin{bmatrix} 1 \cdot 1 + 7 \cdot 0 + 2 \cdot (-1) \\ 0 \cdot 1 + (-1) \cdot 0 + 0 \cdot (-1) \\ 3 \cdot 1 + 4 \cdot 0 + 5 \cdot (-1) \end{bmatrix}_{(3 \times 1)} \\ &= \begin{bmatrix} -1 \\ 0 \\ -2 \end{bmatrix} \end{aligned}$$

Notice that matrix · vector resulted in a vector of the same size. This always happens.

Writing systems of linear equations as matrix equations (and vice-versa)

Let $\underline{A} = \begin{bmatrix} 1 & 2 & 1 \\ 3 & 8 & 7 \\ 2 & 7 & 9 \end{bmatrix}$, $\underline{b} = \begin{bmatrix} 4 \\ 20 \\ 23 \end{bmatrix}$, and

$\underline{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$, where x_1, x_2, x_3 are unknowns.

(so \underline{x} is an unknown vector). Then the equality

$$\underline{A}\underline{x} = \underline{b}, \text{ i.e. } \begin{bmatrix} 1 & 2 & 1 \\ 3 & 8 & 7 \\ 2 & 7 & 9 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 4 \\ 20 \\ 23 \end{bmatrix},$$

is valid if and only if

$$\begin{bmatrix} x_1 + 2x_2 + x_3 \\ 3x_1 + 8x_2 + 7x_3 \\ 2x_1 + 7x_2 + 9x_3 \end{bmatrix} = \begin{bmatrix} 4 \\ 20 \\ 23 \end{bmatrix},$$

which is valid if and only if all 3 entries are equal,

i.e.
$$\begin{cases} x_1 + 2x_2 + x_3 = 4 \\ 3x_1 + 8x_2 + 7x_3 = 20 \\ 2x_1 + 7x_2 + 9x_3 = 23 \end{cases}.$$

That is, given \underline{A} and \underline{b} above, the vector

$\underline{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$ is a solution to the equation

$$\underline{A}\underline{x} = \underline{b} \quad \left(\text{a.k.a. } \begin{bmatrix} 1 & 2 & 1 \\ 3 & 8 & 7 \\ 2 & 7 & 9 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 4 \\ 20 \\ 23 \end{bmatrix} \right)$$

if and only if x_1, x_2, x_3 are a solution to the system of linear equations

$$\begin{cases} x_1 + 2x_2 + x_3 = 4 \\ 3x_1 + 8x_2 + 7x_3 = 20 \\ 2x_1 + 7x_2 + 9x_3 = 23 \end{cases}$$

In summary: (solutions to systems of linear equations) correspond to (vector) solutions to matrix equations)

Rules of matrix operations:

The following equations/"properties" are valid for matrices (notice they are mostly the same as the properties of basic algebra for numbers). Throughout, assume

A, B, and C are matrices with matching dimensions (say $n \times n$)

- 1) (Commutative addition): $\underline{A} + \underline{B} = \underline{B} + \underline{A}$
- 2) (Associative addition): $(\underline{A} + \underline{B}) + \underline{C} = \underline{A} + (\underline{B} + \underline{C})$
- 3) (Associative multiplication): $\underline{A}(\underline{B}\underline{C}) = (\underline{A}\underline{B})\underline{C}$
- 4) (Distributive laws): $\underline{A}(\underline{B} + \underline{C}) = \underline{A}\underline{B} + \underline{A}\underline{C}$
and $(\underline{A} + \underline{B})\underline{C} = \underline{A}\underline{C} + \underline{B}\underline{C}$.

— — — — —
(Stuff involving scalars) Let α and β be scalars.

Scalars always "commute" with matrices and vectors,

e.g. $3\underline{A} = \underline{A} \cdot 3$. In class we had an example

of $\alpha \begin{bmatrix} 2 \\ 3 \end{bmatrix} + \beta \begin{bmatrix} 0 \\ \pi \end{bmatrix} = \begin{bmatrix} 2\alpha \\ 3\alpha + \beta\pi \end{bmatrix}$.

We generally write (scalar)(vector), but it is totally valid to write

$$\begin{bmatrix} 2 \\ 3 \end{bmatrix} \alpha + \begin{bmatrix} 0 \\ \pi \end{bmatrix} \beta \quad (\text{which is again} = \begin{bmatrix} 2\alpha \\ 3\alpha + \beta\pi \end{bmatrix}).$$

This is useful when multiply (matrices)(vectors):

Example:

Let $\underline{A} = \begin{bmatrix} 2 & 7 \\ -1 & 0 \end{bmatrix}$ and $\underline{x} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$.

Then $\underline{A}\underline{x} = \begin{bmatrix} 2 \cdot 1 + 7 \cdot (-1) \\ (-1) \cdot 1 + 0 \cdot (-1) \end{bmatrix} = \begin{bmatrix} -5 \\ -1 \end{bmatrix}$

If we now wanted to compute

$$\begin{aligned} \underline{A}(3 \cdot \underline{x}), \text{ we get } & \begin{bmatrix} 2 & 7 \\ -1 & 0 \end{bmatrix} \left(\begin{bmatrix} 3 \\ -3 \end{bmatrix} \right) \\ & = \begin{bmatrix} 2 & 7 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} 3 \\ -3 \end{bmatrix} \\ & = \begin{bmatrix} 2 \cdot 3 + 7 \cdot (-3) \\ (-1) \cdot 3 + 0 \cdot (-3) \end{bmatrix} \\ & = \begin{bmatrix} -15 \\ -3 \end{bmatrix} \\ & = 3 \begin{bmatrix} -5 \\ -1 \end{bmatrix} \\ & = 3(\underline{A}\underline{x}), \end{aligned}$$

i.e. $\underline{A}(3\underline{x}) = 3(\underline{A}\underline{x})$.

Warning When multiplying numbers a and b , we know $ab = ba$. When multiplying matrices, we cannot assume that $\underline{A}\underline{B} = \underline{B}\underline{A}$.

Ex: $\underline{A} = \begin{bmatrix} 2 & -1 \\ -4 & 3 \end{bmatrix}$ $\underline{B} = \begin{bmatrix} 1 & 5 \\ 3 & 7 \end{bmatrix}$.

Then $\underline{A}\underline{B} = \begin{bmatrix} -1 & 3 \\ 5 & 1 \end{bmatrix}$, but

$$\underline{B}\underline{A} = \begin{bmatrix} -18 & 14 \\ -22 & 18 \end{bmatrix},$$

so $\underline{A}\underline{B} \neq \underline{B}\underline{A}$.

Ex in class we had

$$\underline{A} = \begin{bmatrix} 1 & 0 \\ 3 & -1 \\ 2 & 4 \end{bmatrix} \quad \underline{B} = \begin{bmatrix} -1 & 2 \\ 1 & 1 \end{bmatrix},$$

and found that

$$\underline{A}\underline{B} = \begin{bmatrix} -1 & 2 \\ -4 & 5 \\ 2 & 8 \end{bmatrix}.$$

However, $\underline{B}\underline{A} : (2 \times 2)(3 \times 2)$ isn't even defined, much less equal to $\underline{A}\underline{B}$.
mismatch!

A few other bits of matrix notation and facts

$\underline{AB} \neq \underline{BA}$. Other exceptions are associated with zero matrices. A **zero matrix** is one whose elements are *all* zero, such as

$$\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}, \quad \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \quad \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}, \quad \begin{bmatrix} 0 \\ 0 \end{bmatrix}.$$

We ordinarily denote a zero matrix (whatever its size) by $\mathbf{0}$. It should be clear that for any matrix \mathbf{A} ,

$$\mathbf{0} + \mathbf{A} = \mathbf{A} = \mathbf{A} + \mathbf{0}, \quad \mathbf{A}\mathbf{0} = \mathbf{0}, \quad \text{and} \quad \mathbf{0}\mathbf{A} = \mathbf{0},$$

where in each case $\mathbf{0}$ is a zero matrix of appropriate size. Thus zero matrices appear to play a role in the arithmetic of matrices similar to the role of the real number 0 in ordinary arithmetic.

Recall that an *identity matrix* is a square matrix \mathbf{I} that has ones on its principal diagonal and zeros elsewhere. Identity matrices play a role in matrix arithmetic which is strongly analogous to that of the real number 1, for which $a \cdot 1 = 1 \cdot a = a$ for all values of the real number a . For instance, you can check that

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}.$$

Similarly, if

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \quad \text{and} \quad \mathbf{I} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix},$$

then $\mathbf{AI} = \mathbf{IA} = \mathbf{A}$. For instance, the element in the second row and third column of \mathbf{AI} is

$$(a_{21})(0) + (a_{22})(0) + (a_{23})(1) = a_{23}.$$

Recall that the $n \times n$ **identity matrix** is the diagonal matrix

$$\mathbf{I} = \begin{bmatrix} 1 & 0 & 0 & \cdots & 0 \\ 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \end{bmatrix} \quad (1)$$

having ones on its main diagonal and zeros elsewhere. It is not difficult to deduce directly from the definition of the matrix product that \mathbf{I} acts like an identity for matrix multiplication:

$$\mathbf{AI} = \mathbf{A} \quad \text{and} \quad \mathbf{IB} = \mathbf{B} \quad (2)$$

if the sizes of \mathbf{A} and \mathbf{B} are such that the products \mathbf{AI} and \mathbf{IB} are defined. It is, nevertheless, instructive to derive the identities in (2) formally from the two basic facts about matrix multiplication that we state below. First, recall that the notation

$$\mathbf{A} = [\mathbf{a}_1 \quad \mathbf{a}_2 \quad \mathbf{a}_3 \quad \cdots \quad \mathbf{a}_n] \quad (3)$$

expresses the $m \times n$ matrix \mathbf{A} in terms of its column vectors $\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3, \dots, \mathbf{a}_n$.

Fact 1 \mathbf{Ax} in terms of columns of \mathbf{A}

If $\mathbf{A} = [\mathbf{a}_1 \quad \mathbf{a}_2 \quad \cdots \quad \mathbf{a}_n]$ and $\mathbf{x} = (x_1, x_2, \dots, x_n)$ is an n -vector, then

$$\mathbf{Ax} = x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + \cdots + x_n\mathbf{a}_n. \quad (4)$$

The reason is that when each row vector of \mathbf{A} is multiplied by the column vector \mathbf{x} , its j th element is multiplied by x_j .

Fact 2 \mathbf{AB} in terms of columns of \mathbf{B}

If \mathbf{A} is an $m \times n$ matrix and $\mathbf{B} = [\mathbf{b}_1 \quad \mathbf{b}_2 \quad \cdots \quad \mathbf{b}_p]$ is an $n \times p$ matrix, then

$$\mathbf{AB} = [\mathbf{Ab}_1 \quad \mathbf{Ab}_2 \quad \cdots \quad \mathbf{Ab}_p]. \quad (5)$$

That is, *the j th column of \mathbf{AB} is the product of \mathbf{A} and the j th column of \mathbf{B}* . The reason is that the elements of the j th column of \mathbf{AB} are obtained by multiplying the individual rows of \mathbf{A} by the j th column of \mathbf{B} .

Example 1 The third column of the product \mathbf{AB} of the matrices

$$\mathbf{A} = \begin{bmatrix} 2 & -1 & 0 \\ 4 & 0 & 3 \end{bmatrix} \quad \text{and} \quad \mathbf{B} = \begin{bmatrix} 3 & 7 & 5 & -4 \\ -2 & 6 & 3 & 6 \\ 5 & 1 & -2 & -1 \end{bmatrix}$$

is

$$\mathbf{Ab}_3 = \begin{bmatrix} 2 & -1 & 0 \\ 4 & 0 & 3 \end{bmatrix} \begin{bmatrix} 5 \\ 3 \\ -2 \end{bmatrix} = \begin{bmatrix} 7 \\ 14 \end{bmatrix}. \quad \blacksquare$$

To prove that $\mathbf{AI} = \mathbf{A}$, note first that

$$\mathbf{I} = [\mathbf{e}_1 \quad \mathbf{e}_2 \quad \cdots \quad \mathbf{e}_n], \quad (6)$$

where the j th column vector of \mathbf{I} is the j th **basic unit vector**

$$\mathbf{e}_j = \begin{bmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{bmatrix} \leftarrow j\text{th entry.} \quad (7)$$

If $\mathbf{A} = [\mathbf{a}_1 \quad \mathbf{a}_2 \quad \cdots \quad \mathbf{a}_n]$, then Fact 1 yields

$$\mathbf{Ae}_j = 0 \cdot \mathbf{a}_1 + \cdots + 1 \cdot \mathbf{a}_j + \cdots + 0 \cdot \mathbf{a}_n = \mathbf{a}_j. \quad (8)$$

Hence Fact 2 gives

$$\begin{aligned} \mathbf{AI} &= \mathbf{A} [\mathbf{e}_1 \quad \mathbf{e}_2 \quad \cdots \quad \mathbf{e}_n] \\ &= [\mathbf{Ae}_1 \quad \mathbf{Ae}_2 \quad \cdots \quad \mathbf{Ae}_n] = [\mathbf{a}_1 \quad \mathbf{a}_2 \quad \cdots \quad \mathbf{a}_n]; \end{aligned}$$

that is, $\mathbf{AI} = \mathbf{A}$. The proof that $\mathbf{IB} = \mathbf{B}$ is similar. (See Problems 41 and 42.)